

Five Leagues From the Borderlands Turn Tracker

Turn:

5

Preparation Stage (p.75)

Step 1: Local Event (p.76)	Effect	Reach destination for Geva. +1 mark and friend.
swindled!	Lose 3 marks	
Step 2: Hard Times (p.81)		
Pay Upkeep: __1__	Healing: reduce healing time by 1	
Step 3: Campaign Activities	Effect	
Visit the town healer	Safira	
Hard Work	Adara (2 marks)	
Step 4: Trade (p.85) - Settlement Only		
- Buy Common Goods (p.88) - Roll for Rare Goods (p.89) - Sell items for 1 GM each	Optional: Attempt Adventure Milestone - Gather Money - Invest in the Community	
Sell strange map. Buy shield (4) and sling (2)		
Step 5: Research (p.86)		
Roll for connections (p.86) (Optional)	No result	
Optional: Adventure Milestone - Discover hidden location		
Step 6: Decide Adventure		
Rest up		

Adventure Stage (p.91)

Adventure Notes	i.e. location, encounter, contact type, quest task, quest foes, quest find, etc	n/a

Travel Event (p.111)	Effect	

Battle Encounter (p.121)									
Enemy	Total Number (Def battle +1, Raid on Camp +1, Raid on Hideout +2)								n/a
Enemy Type	Num	Speed	Range	CS	Damage	Arm	Tou	Traits/Special	

Resolution Stage (p.187)						
Step 1: Collect Adventure Points				Optional Adventure Milestone: Reduce Threats		n/a
Step 2: Injuries and Flight (p.188)				Step 3: XP(p.193)		
Name	Casualty?	Injury	Recovery/Item	XP	Advancement	
Garrik						
Safira						
Thallion						
Aldric						
Waltom				-		
Adara				-		
Step 4: Roll for Loot (p.196)			Step 5: Unusual Finds (p.190)			

Step 6: Settle In	Step 7: News Travels (p.191)	